

# Review of HW 5

## NLP in GAMS

For ARE 521 QUANTITATIVE TECHNIQUES

Offered by Prof. G. D'Souza

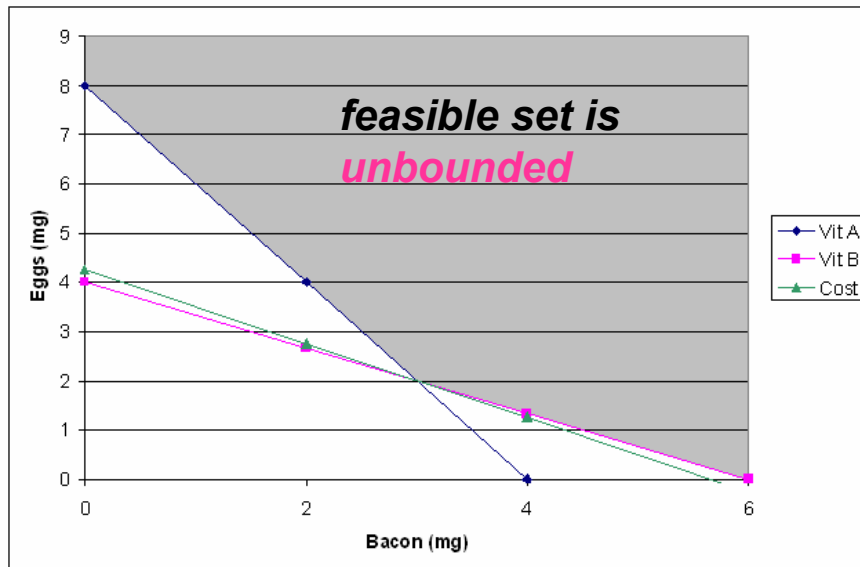
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# Sets

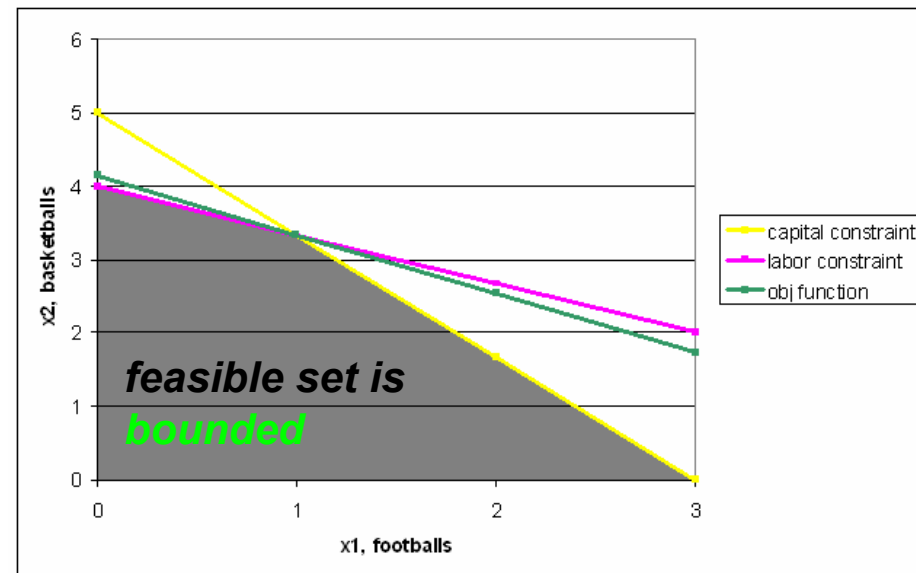
- **Set** - collection of distinct objects
  - Students in class
  - Feasible solutions
- Objects are *members* of the set

# Bounded and Unbounded Sets

*Minimize breakfast cost  
subject to vitamin requirements*

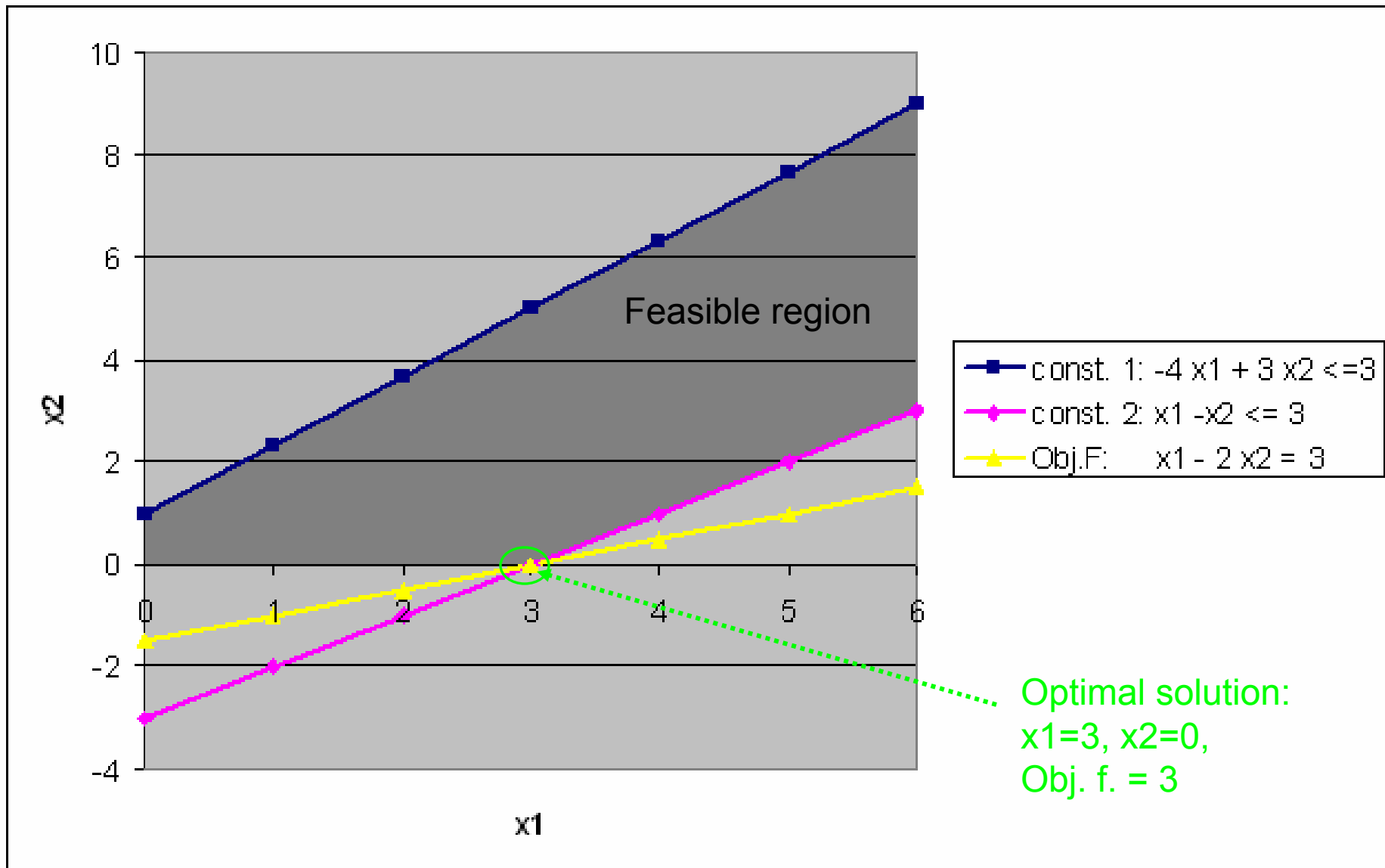


*Maximize GM subject to resource  
availability*



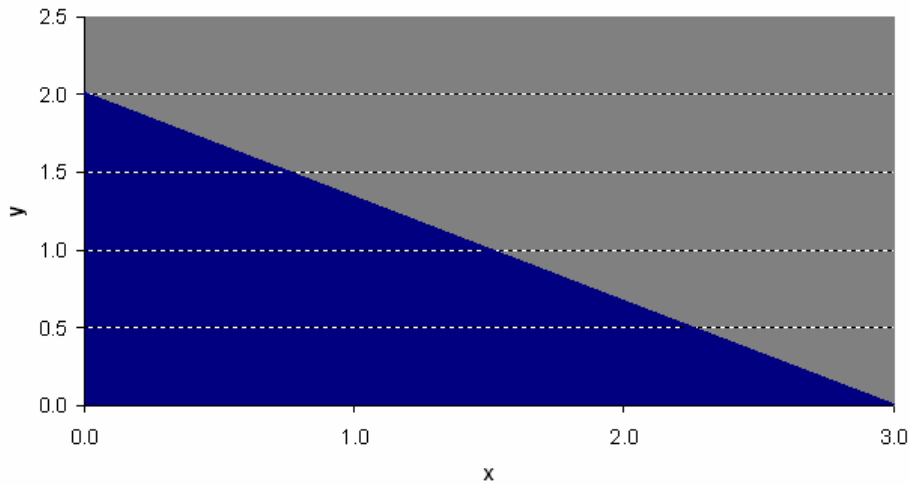
- Set is **bounded** - A set that can be placed inside a sufficiently large circle or sphere.

# Assignment 5, problem 3

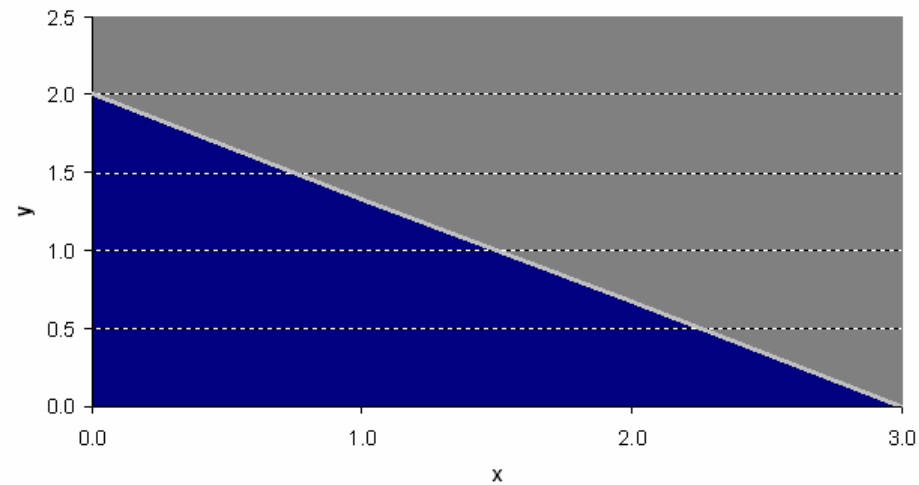


# Open and Closed Sets

$$2x + 3y - 6 \leq 0$$



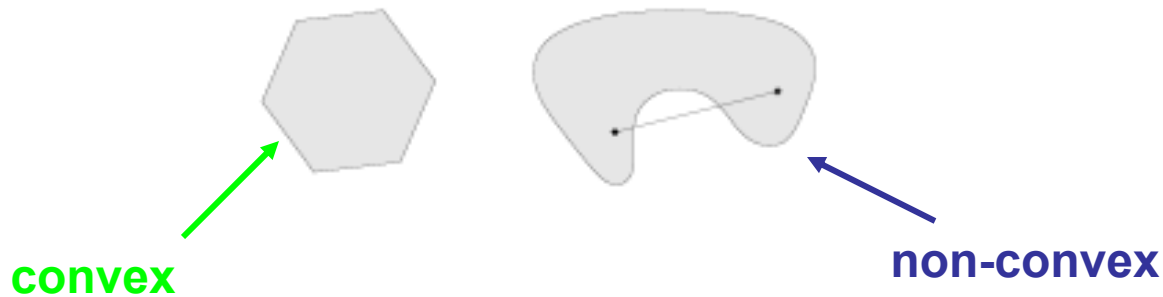
$$2x + 3y - 6 < 0$$



- Set  $D$  is open if for each point  $x$  in  $D$  there is an open neighborhood in  $D$  centered at  $x$ .
- The set  $\{(x,y): 2x + 3y - 6 < 0\}$  is open and  $\{(x,y): 2x + 3y - 6 \leq 0\}$  is closed.

# Convex and Non-Convex Sets

- A set is convex when the line segment which joins any two points in it lies totally within the set.



# Duality in LP

- Primal variables – quantities, dual variables – (imputed) prices
- Dual constraints – relationship between Marginal Revenue and Marginal Cost ( $MC \geq MR$ )

# Duality

## Assignment 5, problem 2

### Primal - Maximize total revenue subject to resource availability:

$$\text{Max } Z_p = 8X_1 + 10X_2$$

Subject to

$$5X_1 + 3X_2 \leq 15 \quad (\text{capital})$$

$$4X_1 + 6X_2 \leq 24 \quad (\text{labor})$$

$X_1$  and  $X_2$  non-negative

$X_1$  is production of footballs, and  $X_2$  is the production of basketballs

### Dual – Minimize total cost subject to market equilibrium $MC \geq MR$

1. Total cost = (total input uses) \* (imputed prices) = (input supplies) \* (imputed prices)

$$\begin{aligned} \text{TC} &= (5X_1 + 3X_2) Y_1 + (4X_1 + 6X_2) Y_2 = \\ &= (5Y_1 + 4Y_2) X_1 + (3Y_1 + 6Y_2) X_2 = \\ &= 15 Y_1 + 24 Y_2 \end{aligned}$$

2. Marginal cost – first derivative of total cost with respect to output

$$\text{MC}_1 = \partial \text{TC} / \partial X_1 = (5Y_1 + 4Y_2)$$

$$\text{MC}_2 = \partial \text{TC} / \partial X_2 = (3Y_1 + 6Y_2)$$

3. Marginal revenue – first derivative of total revenue with respect to output

$$\text{MR}_1 = \partial Z_p / \partial X_1 = 8;$$

$$\text{MR}_2 = \partial Z_p / \partial X_2 = 10$$

4. Dual:

$$\text{Min TC} = 15 Y_1 + 24 Y_2$$

Subject to

$$5Y_1 + 4Y_2 \geq 8$$

$$3Y_1 + 6Y_2 \geq 10$$

$Y_1, Y_2$  – non-negative

# Duality

Assignment 5, problem 1:

**Primal – Minimize transportation cost**

$$\text{Min} \sum_{i=1}^m \sum_{j=1}^n c_{ij} x_{ij}$$

$$\sum_{j=1}^n x_{ij} \leq a_i,$$

$$\sum_{i=1}^m x_{ij} \geq b_j,$$

$$x_{ij} \geq 0$$

**Dual – maximize value added subject to market equilibrium  $MC \geq MR$**

Value added =

(total value of goods sold at destinations) –  
(total value of goods bought at origins) =

$$\sum_{\text{demand}_j} p^{dj} b_j - \sum_{\text{supply}_i} p^{si} a_i$$

MC = unit shipment cost; MR = difference in prices at demand and supply locations

$$p^{dj} - p^{si} \leq c_{ij}$$

(prices are non-negative)

# Duality: *Optimization Results*

- Optimal values of decision variables – imputed prices
- Dual shadow price (marginal values for equations)
  - change in objective function for 1 unit change in RHS of constraint
  - equals the optimum value of decision variables in primal problem
- Dual slack / surplus (difference between level and RHS of equations)
  - difference between marginal costs and returns
  - equal reduced cost for non-basic decision variables in primal
- Dual reduced cost (marginal values for variables)
  - represents marginal costs of forcing nonbasic variable into the solution
  - equals slack / surplus in primal problem

# *GAMS:* SOLVE execution

- Model is translated into SOLVER language
- Comprehension aid is written to output
- Error check, if error – program termination
- SOLVER solves the model
- GAMS reports the status of the solution and load solution values from SOLVER

# Comparison of Two GAMS Programs

## (*hw5, q1*)

- **GENERATION TIME** – time (in seconds) used since the syntax check finished. This includes the time spent in generating the model.
  - *0.016 versus 0.000*
- **EXECUTION TIME** – time (in seconds) used to execute actions such as data transformation, model solution, and report generation.
  - *0.016 versus 0.000*
- **RESOURCE USAGE, LIMIT**, gives information about the time, in seconds, taken by the solver and the upper limit allowed for the solver.
  - *0.000 versus 0.015*

# Excel Sensitivity Report

Range of coefficients in the objective function for which the values of variables in the optimal LP solution will remain unchanged

## Adjustable Cells

Cell	Name	Final Value	Reduced Cost	Objective Coefficient	Allowable Increase	Allowable Decrease
\$B\$6	price, pd modesto	40	0	200	0	100
\$C\$6	price, pd sonoma	30	0	500	0	500
\$D\$6	price, pd fresno	80	0	300	0	100
\$F\$3	sacramento price, ps	0	0	-400	0	100
\$F\$4	oakland price, ps	0	0	-600	0	1E+30

## Constraints

Cell	Name	Final Value	Shadow Price	Constraint R.H. Side	Allowable Increase	Allowable Decrease
\$B\$9	modesto, sacramento	40	100	40	0	10
\$B\$10	modesto, oaklan	40	100	40	10	0
\$B\$11	sonoma, sacramento	30	0	50	1E+30	20
\$B\$12	sonoma, oakland	30	500	30	20	30
\$B\$13	freson, sacramento	80	300	80	10	80
\$B\$14	fresno, oakland	80	0	90	1E+30	10

Shadow Price tells us how much the objective function will change if we change the right-hand side of the corresponding constraint within the limits given in the Allowable Increase/Decrease columns

# Non-Linear Models in GAMS

# GAMS Hints

- *Exponential:  $x^{**}n$* 
  - calculated inside GAMS as  $\exp[n*\log(x)]$ .
  - not defined if  $x$  has a negative value (an error will result)
  - If the possibility of negative values for  $x$  is to be admitted *and* the exponent is known to be an integer, then use *power(x,n)*.
- *Alias (i,j)* - used to give another name to a previously declared set